CSE 130 : Programming Languages

Higher-Order Functions



Recursion

- A way of life
- A different way to view computation
 - Solutions for bigger problems
 - From solutions for sub-problems

Why know about it ?

- 1. Often far simpler, cleaner than loops
 - But not always...
- 2. Forces you to factor code into reusable units
 - Only way to "reuse" loop is via cut-paste

Q: What does this evaluate to ?

- (b) [0;0;0]
- (C) []
- (d) [2;2;2]
- (e) [2;1;0]

Q: What does this evaluate to ?

let rec range i j =
 if i >= j then []
 else i::(range (i+1) j)

range 3 3 ====> [] range 2 3 ====> 2::(range 3 3) ====> 2::[] range 1 3 ====> 1::(range 2 3) ====> 1::2::[] range 0 3 ====> 0::(range 1 3) ====> 0::1::2::[] Q: What does this evaluate to ?

```
let rec range i j =
    if i >= j then []
    else i::(range (i+1) j)
```

Tail Recursive?

Moral of the day...

Recursion good... ...but HOFS better!

Q: What does this evaluate to ?

```
let range lo hi =
  let rec helper res j =
    if lo >= j then res
    else helper (j::res)(j-1)
  in helper [] hi
```

Tail Recursive!

News

- PA2 due FRIDAY @ 23:59:59pm
- PA3 goes up soon
- Midterm Monday 5/2
 - In class
 - Open book etc.
 - Practice materials on webpage

Today's Plan

- A little more practice with recursion
 - Base Pattern -> Base Expression
 - Induction Pattern -> Induction Expression
- Higher-Order Functions
 - or, why "take" and "return" functions ?

Write: evens

(* val evens: int list -> int list *)
let rec evens xs = match xs with
 [] -> ...
 | x::xs' -> ...

evens [] ====> [] evens [1;2;3;4] ====> [2;4]

Write: evens

```
(* val evens: int list -> int list *)
let rec evens xs = match xs with
  [] -> []
  [ x::xs' -> if x mod 2 = 0
        then x::(evens xs')
        else (evens xs')
```

evens [] ====> [] evens [1;2;3;4] ====> [2;4]

Write: fourLetters

```
(* fourLetters: string list -> string list *)
let rec fourLetters xs = match xs with
  [] -> ...
  [ x::xs' -> ...
```

fourLetters []

====>[]

fourLetters ["cat";"must";"do";"work"]
===> ["must"; "work"]

Write: evens

```
(* fourLetters: string list -> string list *)
let rec fourLetters xs = match xs with
  [] -> []
  [ x::xs' -> if length x = 4
                           then x::(fourLetters xs')
                         else (fourLetters xs')
```

```
fourLetters []
    ====> []
fourLetters ["cat";"must";"do";"work"]
    ====> ["must"; "work"]
```

```
(* evens: int list -> int list *)
let rec foo xs = match xs with
  []    -> []
  [ x::xs' -> if x mod 2 = 0
        then x::(foo xs')
        else (foo xs')
```

```
(* fourLetters: string list -> string list *)
let rec foo xs = match xs with
  [] -> []
  [ x::xs' -> if length x = 4
        then x::(foo xs')
        else (foo xs')
```

Yuck! Most code is same!

```
(* val evens: int list -> int list *)
let rec evens xs = match xs with
  [] -> []
  [ x::xs' -> if x mod 2 = 0
        then x::(evens xs')
        else (evens xs')
```

```
(* fourLetters: string list -> string list *)
let rec fourLetters xs = match xs with
  [] -> []
  [ x::xs' -> if length x = 4
                            then x::(fourLetters xs')
                          else (fourLetters xs')
```

Yuck! Most code is same!

Moral of the Day...

```
"D.R.Y"
Don't Repeat Yourself!
```

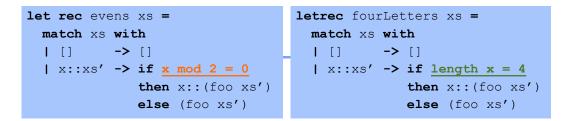
Moral of the Day...

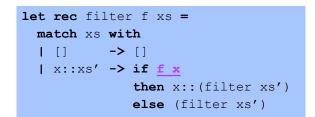
HOFs Allow "Factoring"

General "Pattern"

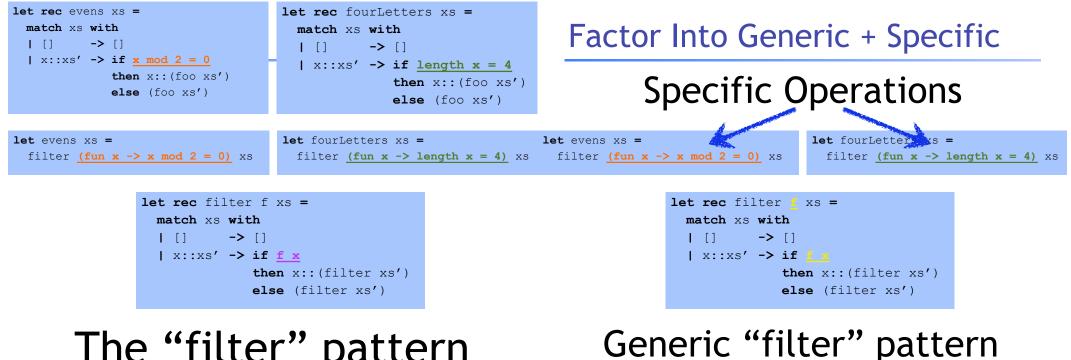
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Specific "Operation"





The "filter" pattern



The "filter" pattern

Write: listUpper

(* string list -> string list *)
let rec listUpper xs =
 match xs with
 [] -> ...
 L x::xs'-> ...

Write: listUpper

```
(* string list -> string list *)
let rec listUpper xs =
  match xs with
  [] ->[]
  [ x::xs'->(uppercase x)::(listUpper xs')
```

listUpper [] ====> []

listUpper ["carne"; "asada"] ====> ["CARNE"; "ASADA"]

```
listUpper [] ====> []
listUpper ["carne"; "asada"] ====> ["CARNE"; "ASADA"]
```

```
Write: listSquare
```

```
(* int list -> int list *)
let rec listSquare xs =
  match xs with
  [] -> ...
  [ x::xs'-> ...
```

listSquare [] ====> [] listSquare [1;2;3;4;5] ====> [1;4;9;16;25]

Write: listSquare

```
(* int list -> int list *)
let rec listSquare xs =
  match xs with
  [] -> []
  [ x::xs'-> (x*x)::(listSquare xs')
```

listSquare [] ====> [] listSquare [1;2;3;4;5] ====> [1;4;9;16;25]

Yuck! Most code is same!

let rec listUpper xs =
 match xs with
 [] ->[]
 [x::xs'->(uppercase x)::(listUpper xs')

```
let rec listSquare xs =
  match xs with
  [ [] -> []
  [ x::xs'-> (x*x)::(listSquare xs')
```

What's the Pattern?

```
let rec listUpper xs =
  match xs with
  [] ->[]
  [ x::xs'->(uppercase x)::(listUpper xs')
```

let rec listSquare xs =
 match xs with
 [[] -> []
 [x::xs'-> (x*x)::(listSquare xs')

What's the Pattern?

```
let rec listUpper xs =
  match xs with
  [] ->[]
  [ x::xs'->(uppercase x)::(listUpper xs')
```

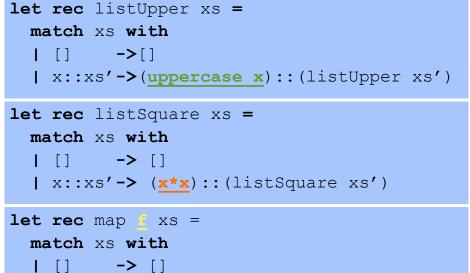
```
let rec listSquare xs =
  match xs with
  [] -> []
  [ x::xs'-> (x*x)::(listSquare xs')
```

"Refactor" Pattern

```
let rec listUpper xs =
  match xs with
  [] ->[]
  [ x::xs'->(uppercase x)::(listUpper xs')
let rec listSquare xs =
  match xs with
  [] -> []
  [ x::xs'-> (x*x)::(listSquare xs')
```

let rec pattern ...

"Refactor" Pattern



```
| x::xs'-> (<u>f x</u>)::(map f xs')
```

"Refactor" Pattern

```
let rec listUpper xs =
  match xs with
  [ [] ->[]
  [ x::xs'->(uppercase x)::(listUpper xs')
```

let listUpper = map uppercase

```
let rec map f xs =
  match xs with
  [] -> []
  [ x::xs'-> (f x)::(map f xs')
```

"Refactor" Pattern

let rec listUpper xs =
 match xs with
 [] ->[]
 [x::xs'->(uppercase x)::(listUpper xs')

let listUpper xs = map (fun x -> uppercase x) xs

```
let rec map _ xs =
  match xs with
  [] -> []
  [ x::xs'-> (f x)::(map f xs')
```

"Refactor" Pattern

let listSquare = map (fun x -> x*x)

```
let rec listSquare xs =
  match xs with
  [] -> []
  [ x::xs'-> (<u>x*x</u>)::(listSquare xs')
let rec map : xs =
```

```
match xs with
[ [] -> []
[ x::xs'-> (f x)::(map f xs')
```

Factor Into Generic + Specific

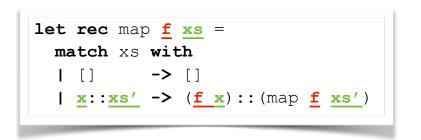
let listSquare = map (fun x -> x * x)
let listUpper = map uppercase
 Specific Op
 let rec map f xs =
 match xs with
 [] -> []
 [x::xs'-> (f x)::(map f xs')

Moral of the Day...

"D.R.Y" Don't Repeat Yourself!

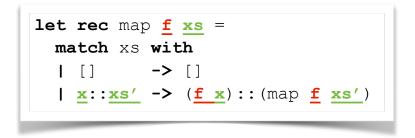
Generic "iteration" pattern

Q: What is the type of map?



- (a) (`a -> `b) -> `a list -> `b list
- (b) (int -> int) -> int list -> int list
- (C) (string -> string) -> string list -> string list
- (d) (`a -> `a) -> `a list -> `a list
- (e) (`a -> `b) -> `c list -> `d list

Q: What is the type of map?



(a) <u>(`a -> `b)</u> -> <u>`a list</u> -> <u>`b list</u>

Type says it all !

- Apply "f" to each element in input list
- Return a list of the results

Q: What does this evaluate to ?

map (fun (x,y) -> x+y) [1;2;3]

- (a) [2;4;6]
- (b) [3;5]
- (c) Syntax Error
- (e) Type Error

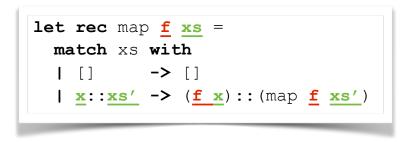
Don't Repeat Yourself!

let rec map f xs = match xs with Ⅰ [] -> [] | x::xs' -> (f x)::(map f xs')

"Factored" code:

- Reuse iteration template
- Avoid bugs due to repetition
- Fix bug in one place !

Don't Repeat Yourself!



Made Possible by Higher-Order Functions!

Recall: len

```
(* 'a list -> int *)
let rec len xs =
  match xs with
  [] -> 0
  [ x::xs'-> 1 + len xs'
```

len [] ====> 0 len ["carne"; "asada"] ====> 2

Recall: sum

```
(* int list -> int *)
let rec sum xs =
  match xs with
  [] -> 0
  [ x::xs'-> x + sum xs'
```

```
sum [] ====> 0
sum [10;20;30] ====> 60
```

Write: concat

```
(* string list -> string *)
let rec concat xs =
  match xs with
  [] -> ""
  [ x::xs'-> x^(concat xs')
```

concat []

====> ""

concat ["carne"; "asada"; "torta"]
 ====> "carneasadatorta"

Write: concat

```
(* string list -> string *)
let rec concat xs =
  match xs with
  [] -> ""
  [ x::xs'-> x ^ (concat xs')
```

concat [] ====> ""

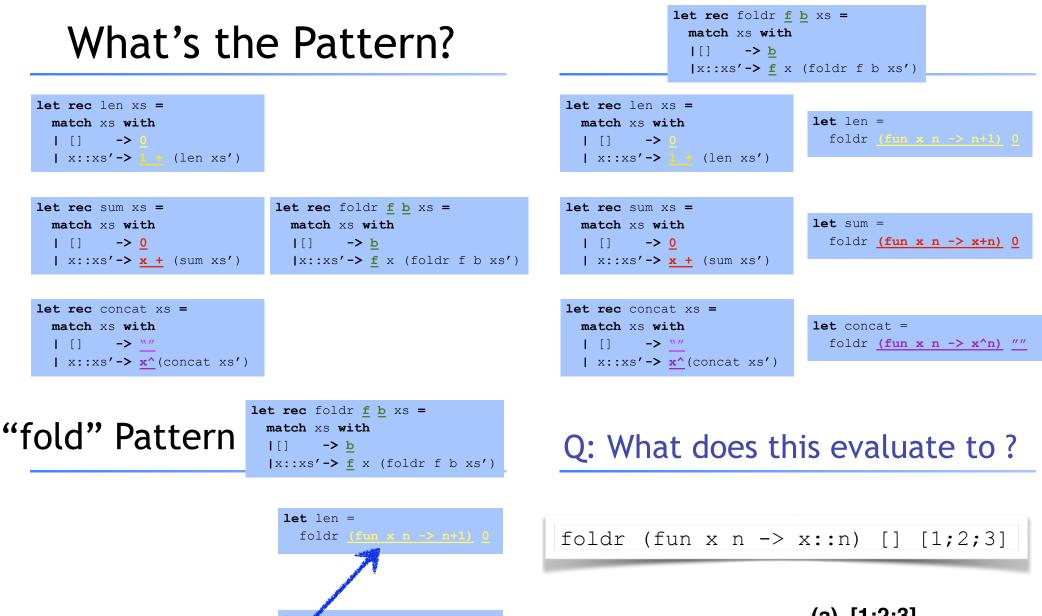
concat ["carne"; "asada"; "torta"]
 ====> "carneasadatorta"

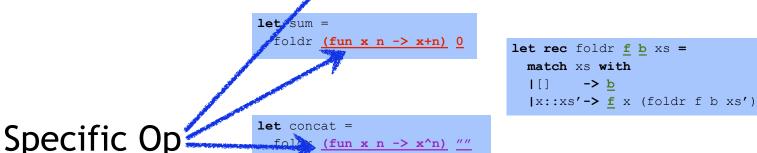
What's the Pattern?

let rec len xs =
 match xs with
 [[] -> 0
 [x::xs'-> 1 + (len xs')

let rec sum xs =
 match xs with
 [] -> 0
 [x::xs'-> x + (sum xs')

let rec	concat xs =
match	xs with
[]	-> <u>""</u>
x::>	<pre>xs'-> x^(concat xs')</pre>





- (a) [1;2;3]
- (b) [3;2;1]
- (c) []
- (d) [[3];[2];[1]]
- (e) [[1];[2];[3]]

"fold-right" pattern

let rec foldr f b xs =
 match xs with
 [] -> b
 [x::xs'-> f x (foldr f b xs')

foldr f b [x1;x2;x3] ====> f x1 (foldr f b [x2;x3]) ====> f x1 (f x2 (foldr f b [x3])) ====> f x1 (f x2 (f x3 (foldr f b []))) ====> f x1 (f x2 (f x3 (foldr f b []))) ====> f x1 (f x2 (f x3 (b)))

The "fold" Pattern

let rec foldr f b xs =
 match xs with
 [] -> b
 [x::xs'-> f x (foldr f b xs')

Tail Recursive? No!

The "fold" Pattern

let rec foldr f b xs =
 match xs with
 [] -> b
 [x::xs'-> f x (foldr f b xs')

Tail Recursive?

Write: concat (TR)

let concat xs = ...

concat [] ====> ""

concat ["carne"; "asada"; "torta"]
 ====> "carneasadatorta"

Write: concat

```
let concat xs =
   let rec helper res = function
   | [] -> res
   | x::xs'-> helper (res^x) xs'
in helper "" xs
```

helper "" ["carne"; "asada"; "torta"]
====> helper "carne" ["asada"; "torta"]
====> helper "carneasada" ["torta"]
====> helper "carneasadatorta" []
====> "carneasadatorta"

Write: concat

```
let sum xs =
   let rec helper res = function
    [] -> res
    [ x::xs'-> helper (res+x) xs'
in helper 0 xs
```

```
helper 0 [10; 100; 1000]
====> helper 10 [100; 1000]
====> helper 110 [1000]
====> helper 1110 []
====> 1110
```

let sum xs = ...

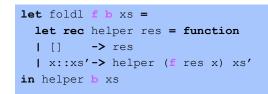
sum [] ====> 0 sum [10;20;30] ====> 60

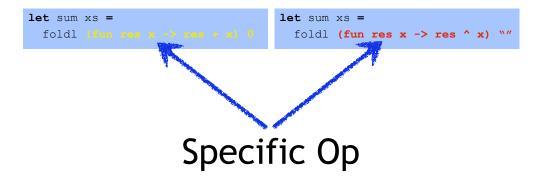
What's the Pattern?

<pre>let sum xs =</pre>	<pre>let concat xs =</pre>	
<pre>let rec helper res = function</pre>	<pre>let rec helper res = function</pre>	
[] -> res	[] -> res	
x::xs'-> helper (res + x) xs'	x::xs'-> helper (res ^ x) xs'	
in helper 0 xs	<pre>in helper \" xs</pre>	
let sum xs =	let sum xs =	
foldl (fun res x -> res + x) 0	foldl (fun res x -> res ^ x) ""	

<pre>let foldl f b xs =</pre>		
<pre>let rec helper res = function</pre>		
[] -> res		
x::xs'-> helper (f res x) xs'		
in helper b xs		

"Accumulation" Pattern





Q: What does this evaluate to ?

foldl (fun res x -> x::res) [] [1;2;3]

	(a) [1;2;3]
<pre>let foldl f b xs =</pre>	(b) [3;2;1]
<pre>let rec helper res xs = match xs with</pre>	
[] -> res	(c) []
x::xs'-> helper (f res x) xs'	() =
in helper b xs	(d) [[3];[2];[1]
	(e) [[1];[2];[3]

Funcs taking/returning funcs

Identify common computation "patterns"

- Filter values in a set, list, tree ...
- Iterate a function over a set, list, tree ...
- Accumulate some value over a collection fold

Pull out (factor) "common" code:

- Computation Patterns
- Re-use in many different situations

Another fun function: "pipe"

let pipe x f = f x

let (|>) x f = f x

Compute the sum of squares of numbers in a list?

```
let sumOfSquares xs =
    xs |> map (fun x -> x * x)
        |> foldl (+) 0
```

Tail Rec ?

Funcs taking/returning funcs

Identify common computation "patterns"

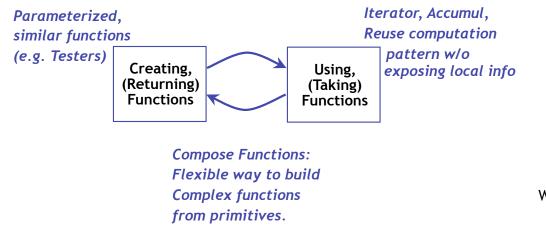
- Filter values in a set, list, tree ...
- Convert a function over a set, list, tree ...
- Iterate a function over a set, list, tree
- Accumulate some value over a collection

Pull out (factor) "common" code:

- Computation Patterns
- Re-use in many different situations

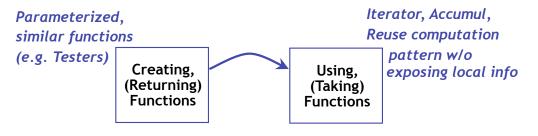
Functions are "first-class" values

- Arguments, return values, bindings ...
- What are the benefits ?



Functions are "first-class" values

- Arguments, return values, bindings ...
- What are the benefits ?



Funcs taking/returning funcs

Higher-order funcs enable modular code

• Each part only needs local information

